Project Brief 2 Materials and Processes

Programme: BA (Hons) Art, Design and Education
Pathway/s: Fine Art and Design / Education/Product Design
Stage/Year: Year 1
Project Title: Materials & Processes
Duration: 3 Weeks
Issue Date: Week 4 app.
Interim Crits/ Tutorials: Individual and group tutorials

Submission Date: Friday 28th October for Summative Assessment.
Minimum Required Output: Body of work which engages with brief & Research Notebook
Tutor/s: 1st Year Tutors
Modules contributed to: CE1-1 Studio 1A-1 Year 1 Semester 1

Learning Outcomes contributed to:

<table>
<thead>
<tr>
<th>LOs</th>
<th>Description – On successful completion of this Project you will show evidence of an ability to:</th>
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<tbody>
<tr>
<td>1</td>
<td>INVESTIGATE and EXPERIMENT showing evidence of:</td>
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<td></td>
<td>enquiry through experimentation and research with materials and processes</td>
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<td>Experimentation and familiarity in the use of materials, processes and equipment.</td>
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<td>1a</td>
<td>Appropriate use of media and processes in production of work with due regard to health, safety and instruction.</td>
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<tr>
<td>1b</td>
<td>The use of learned processes, materials and research to produce a body of work.</td>
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- **Project aims:**
  - To introduce students to processes, skills and materials within a given context as tools of practical investigation ideas development.
  - To develop students process of reflection and evaluation of their own work.

- **Reason for having the project at this point in the Programme is:**
  - Building on project 1 - Through a combination of demonstration and instruction, students accumulate technical skills across disciplines and begin to analyse the appropriate use of materials and processes in order to explore form, function and audience.
• The main methods of learning and teaching which will help achieve the learning outcomes are:
  Studio practice.
  Workshops.
  Demonstrations.
  Critiques.
  Tutorials
  Independent Study
  Peer Learning
  Assessment
  Feedback

• This is how the learning outcomes will be assessed:
  Studio-based assessment of a portfolio of project work including notebooks.

• This is how and at what points during the project you will be given feedback on your performance:
  Feedback will be provided during the project through individual and group tutorials.

• To achieve a pass you must:
  Demonstrate engagement with and achievement of the learning outcomes.

• Research that should be carried out for this project:
  Collecting appropriate physical materials/properties, field work, contextual references, library, online resources.

• Resources you might require to complete the project:
  Equipment & materials, workshops, technical assistance, off-campus locations.
Materials and Processes
Week 4 – 6 app.

This project is a development and extension of the work undertaken in Observation /Analysis/Research. Student’s work will be extended into an appropriate range of processes and materials, building on inducions in these areas, with an inflection on materials, qualities and processes.

<table>
<thead>
<tr>
<th>Materials e.g.</th>
<th>Physical Qualities e.g.</th>
<th>Processes e.g.</th>
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<tbody>
<tr>
<td>Paper</td>
<td>Transparency</td>
<td>Printed surface</td>
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<tr>
<td>Card</td>
<td>Hard/Soft</td>
<td>Construction Methods</td>
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<tr>
<td>Wire</td>
<td>Mass/Form</td>
<td>Digital Imaging</td>
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<tr>
<td>Found Materials</td>
<td>Movement</td>
<td>Image Transfer</td>
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<td>Fabric</td>
<td>Scale</td>
<td>Image Making</td>
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<tr>
<td>3D Physical Materials</td>
<td>Interactive</td>
<td>3D Forming</td>
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<tr>
<td>Malleable Materials</td>
<td>Narrative</td>
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**Week One**
Research/Examine/Experiment/Develop

**Week Two**
Expanding/responding/analysing in relation to new materials and processes

**Week Three**
Extend/Translate/Resolve