

Project Brief 2 Materials and Processes

Programme:	BA (Hons) Art, Design and Education
Pathway/s:	Fine Art and Design / Education/Product Design
Stage/Year:	Year 1
Project Title:	Materials & Processes
Duration:	3 Weeks
Issue Date:	Week 4 app.
Interim Crits/ Tutorials:	Individual and group tutorials
Submission Date:	Friday 28 th October for Summative Assessment.
Minimum Required Output:	Body of work which engages with brief & Research Notebook
Tutor/s:	1 st Year Tutors
Modules contributed to:	CE1-1 Studio 1A-1 Year 1 Semester 1
Learning Outcomes contributed to:	
LOs	Description – On successful completion of this Project you will show evidence of an ability to:
1	INVESTIGATE and EXPERIMENT showing evidence of: enquiry through experimentation and research with materials and processes Experimentation and familiarity in the use of materials, processes and equipment.
1a	Appropriate use of media and processes in production of work with due regard to health, safety and instruction.
1b	The use of learned processes, materials and research to produce a body of work.

- **Project aims:**
 - To introduce students to processes, skills and materials within a given context as tools of practical investigation ideas development.
 - To develop students process of reflection and evaluation of their own work.
- **Reason for having the project at this point in the Programme is:**
 - Building on project 1 - Through a combination of demonstration and instruction, students accumulate technical skills across disciplines and begin to analyse the appropriate use of materials and processes in order to explore form, function and audience.

- **The main methods of learning and teaching which will help achieve the learning outcomes are:**
 - Studio practice.
 - Workshops.
 - Demonstrations.
 - Critiques.
 - Tutorials
 - Independent Study
 - Peer Learning
 - Assessment
 - Feedback

- **This is how the learning outcomes will be assessed:**
 - Studio-based assessment of a portfolio of project work including notebooks.

- **This is how and at what points during the project you will be given feedback on your performance:**
 - Feedback will be provided during the project through individual and group tutorials.

- **To achieve a pass you must:**
 - Demonstrate engagement with and achievement of the learning outcomes.

- **Research that should be carried out for this project:**
 - Collecting appropriate physical materials/properties, field work, contextual references, library, online resources.

- **Resources you might require to complete the project:**
 - Equipment & materials, workshops, technical assistance, off-campus locations.

Materials and Processes

Week 4 – 6 app.

This project is a development and extension of the work undertaken in Observation /Analysis/Research. Student's work will be extended into an appropriate range of processes and materials, building on inductions in these areas, with an inflection on materials, qualities and processes.

Materials e.g.

Paper
Card
Wire
Found Materials
Fabric
3D Physical Materials
Malleable Materials

Physical Qualities e.g.

Transparency
Hard/Soft
Mass/Form
Movement
Scale
Interactive
Narrative

Processes e.g.

Printed surface
Construction Methods
Digital Imaging
Image Transfer
Image Making
3D Forming

Week One

Research/Examine/Experiment/Develop

Week Two

Expanding/responding/analysing in relation to new materials and processes

Week Three

Extend/Translate/Resolve